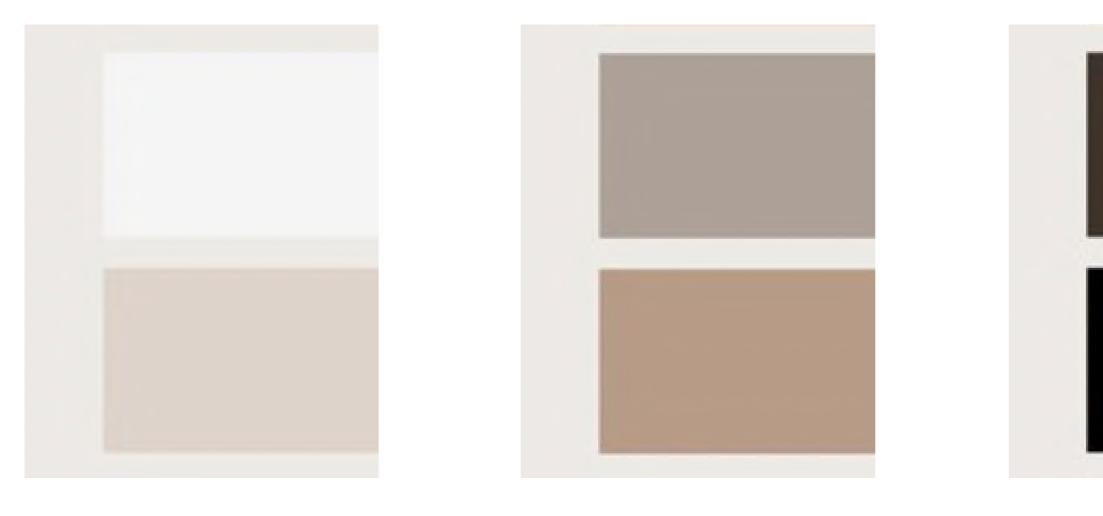


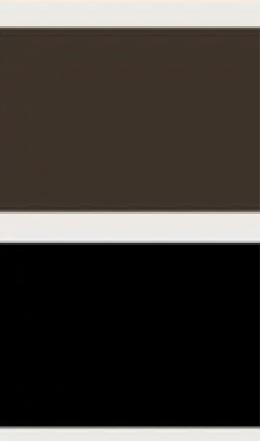
IN COLLABORATION WITH

COLOR PALETTE



HARLEY STREET CLINIC

RECEPTION & WAITING ROOM DECEMBER 2023



LOOK AND FEEL



WALLS to be refurbished via installation of mouldings and freshly re-painted

FLOOR to be engineered hardwood in dark shade



RECEPTION & WAITING ROOM DECEMBER 2023

LOOK & FEEL lounge furniture, greenery, art

LOUNGE FURNITURE



FURNITURE armchairs, small side tables, consoles

FURNITURE sofas, greenery, floor lamps, side tables



RECEPTION & WAITING ROOM DECEMBER 2023



FURNITURE modular sofas

RECEPTION DESKS



RIBBED WITH MARBLE TOP

STONE



RECEPTION & WAITING ROOM DECEMBER 2023

SIMPLE AND LINEAR

SEPARATION OF 2 RECEPTION AREAS



THROUGH GREENERY AND BANQUET SEATING

PANEL





THROUGH MODULAR SOFA

DESIGN DEVELOPMENT STRUCTURE

O1 Space Analysis

- Site survey
- 2D plans and sections of existing site
- Initial concept and lighting studies
- Space configuration & circulation flow
- Budget planning
- Interactive meetings to discuss aesthetic, ergo-nomic & functional requirements.

O2 Concept

- General configuration proposal, 2D General arrangement plans
- Establish general ambience & style, research & moodboards presentations
- Preview of 3D model proposal
- Establish final chromatic composition & materials
- Interactive meetings to finalise solutions client feedback / final 3D renderings

03 Technical Package

- General arrangement layout plans, interior elevations & sections
- RCP (Reflected ceiling plan) & sections
- Electrical plans with lighting fixtures, outlets & switches
- Floor and walls finishes layouts
- Technical and manufacturing details of general and bespoke feature elements

O4 Acquisitions

- List with materials, suppliers, furniture, fixtures & equipment, decorations (BOQ)
- Accessing the market
- Manufacturers and suppliers support
- Procurement assistance

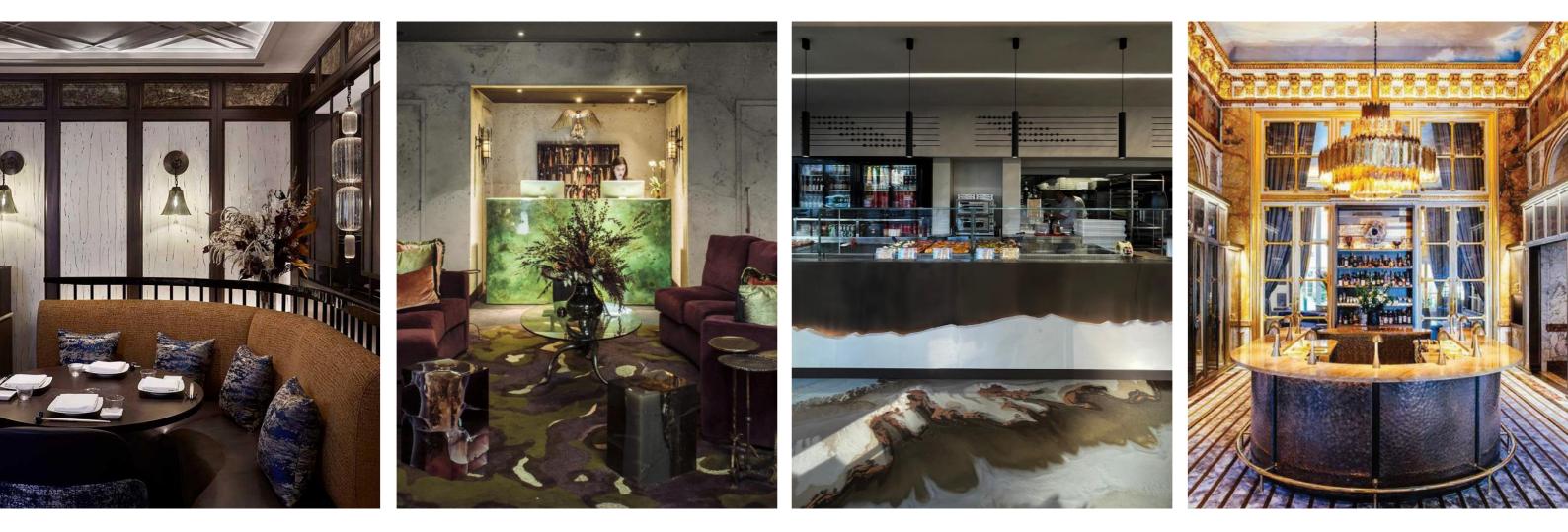
STAGES 1-4

PREVIOUS WORK

Kyubi Restaurant - The Arts Club



Wilma's Pizza



www.itsoktu.com

www.studioguk.myportfolio.com

Lounge Bar - Hotel de Crillon